

A2
cml:
selection means to abort the presentation of the currently selected unit and to skip to a randomly selected alternative unit whose attribute value meets said criterion.

A3
9. A system as claimed in claim 1, the attribute means being adapted to determine a distance between a pair of attribute values, the random selection means being capable of selecting a unit from units whose attribute values have a relatively large distance to attribute values of an earlier selected unit.

10. A system as claimed in claim 1, the system comprising display means for displaying a simulation of a slot machine, an operation of said simulated slot machine representing said random selection, and each cylinder of said slot machine representing a set of valid attribute values for an attribute.

A4
13. A computer program product for causing a programmable device, when executed on said device, to constitute a system as claimed in claim 1.
